

# Fifty Hour Film Contest

## Spring 2018

### Prompt

#### Your Genre: MacGuffin Hunt

A “MacGuffin” is a plot device that takes the form of some goal or object that triggers the events of the story. The characters’ search for this person or thing drives the plot of the film. For example, the search for the “Holy Grail” sets up the narrative for *Indiana Jones and the Last Crusade*, *Monty Python and the Holy Grail*, and *The Da Vinci Code*

Other “MacGuffin Hunt” Examples:

Film	MacGuffin
Pulp Fiction	The briefcase
Lord of the Rings	The One Ring
Saving Private Ryan	Private Ryan
Finding Nemo	Nemo
National Treasure	The treasure
Star Wars: Rogue One	The plans for the Death Star
Harry Potter	Philosopher’s stone, Chamber of Secrets, horcruxes, Deathly Hallows, etc.

#### Your Prop:

A mountain

This prop must be clearly seen in your film and incorporated into the story in some way. Top screenplay points will be given to teams that make this prop a part of the story rather than simply showing it on screen.

## Your Character: "The Persuader"

This character has the knack for making others see things his/her way, even when that way seems foolish to most reasonable people at first.

## Your Dialogue

- I'd love to stay and chat, but not with you.
- It turns out that my only mistake was getting caught.
- Have you seen my sandals?
- Despite everything that's happened, this could still be the best day of your life.
- You have one shot. Do you think you have the arm for it?
- I think we'll have to blame the government for this one.
- I haven't had my twelve Diet Cokes today.
- It's at 99%. It's pretty much guaranteed!
- Did I tell you about my trip to Colorado?
- Meet me outside. How does that sound?

You must use at least five of the lines above! This dialogue must be kept in intact sentences, but the order, timing, and usage of these lines is entirely up to your group. These five lines **MUST** be clearly heard in your final film

Good luck!